

TOURNAMENT CHECK-IN FOR TEAMS & CHAPERONES

All check-in procedures will take place at the Austin Convention Center. In an effort to make the registration process more efficient, we have designated the day before each age competition begins for check-in. We do encourage teams to check-in early if you are on site prior to your check-in date. However, priority will be given first to the age divisions designated to that day of check-in. Teams must be completely checked in prior to closure of registration (**9PM**) on their designated registration day. Teams that fail to check-in during this time frame will be subject to forfeiture of their first match of the tournament. Teams will no longer be allowed to check in the morning or afternoon of their first competition day. Please arrange travel accordingly to ensure you arrive on your check-in day. **This will be enforced! Teams that have not checked in by 9PM on their designated registration day will forfeit their first match and subsequent matches if complete check-in isn't acquired by those match times.**

NEW FOR 2010: CHAPERONES ARE NO LONGER REQUIRED TO CHECK-IN SEPARATELY TO RECEIVE THEIR CREDENTIALS. THE CHAPERONE FORM MUST BE TURNED IN DURING THE TEAM CHECK-IN WITH A LEGIBLE COPY OF A VALID PHOTO ID ATTACHED FOR A TEAM'S CHECK-IN TO BE CONSIDERED COMPLETE. SEE CHAPTER 2 FOR MORE INFORMATION ON CHAPERONE ELIGIBILITY.

Date	Time	Division	
July 1, 2010	12:00 PM – 9:00 PM	18 Open	18 Club 12 Club
July 2, 2010	12:00 PM – 9:00 PM	16 Open	16 Club
July 3, 2010	12:00 PM – 9:00 PM	15 Open	15 Club
July 4, 2010	12:00 PM – 9:00 PM	14 Open	14 Club
July 5, 2010	12:00 PM – 9:00 PM	17 Open	17 Club

- **Only one (1) team representative or coach should go to the check-in desk in the lobby of the Austin Convention Center to check-in the team(s).**
- The team representative/coach will receive printed programs, credentials and other information.
 - Schedules will be available online and at the Results Stations.
- The team representative/coach will verify the team roster, uniform numbers, and uniform. Once verified, the roster will be in effect throughout the Championships. **No additions or uniform number changes to the roster are allowed once play begins.** The team roster is limited to fifteen (15) players and five (5) adults. **ONLY** those persons whose names appear on the verified roster receive credentials and are permitted to sit on the bench.